

2021 International Conference on Computer and Communication Engineering (CCCE 2021)

Jeju Island | South Korea

April 23-25, 2021

Paper Submission

1. Please log in Submission System to submit your paper or abstract by the link:
<http://confsys.iconf.org/submission/cce2021>
2. You could submit by email directly
ccce_conf@outlook.com

Important Dates

- **Submission Deadline:**
December 15, 2020
- **Notification Date:**
January 05, 2021
- **Registration Deadline:**
January 20, 2021
- **Conference Dates:**
April 23-25, 2021

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Welcome to CCCE 2021 | Jeju Island, South Korea

We sincerely invite you to participate **2021 International Conference on Computer and Communication Engineering (CCCE 2021)**. It'll be held in **Jeju Island, South Korea** during **April 23-25, 2021**.

CCCE 2021 is an opportunity to academics, scientists, engineers, researchers, manufacturers and users to discuss, to present and to assess the results of their research work on recent developments in these fields, and to promote intercommunion and international collaboration between participants in these fields and related fields. Authors from academia as well as industry working within the scopes of CCCE 2021 are invited to submit their papers. We hope that the conference results will lead to significant contributions to the knowledge in these up-to-date scientific fields.

Conference Proceedings

Accepted papers will be included into **CCCE 2021 International Conference Proceedings Series**, which will be indexed by **Ei Compendex** and **Scopus**. and submitted to be reviewed by Thomson Reuters Conference Proceedings Citation Index (ISI Web of Science)

Call for Papers

CCCE 2021 topics include but are not limited to the following.

- Algorithms and Bioinformatics
- Artificial Intelligence
- Automated Software Engineering
- Bioinformatics and Scientific Computing
- Biomedical Engineering
- Compilers and Interpreters
- Computational Intelligence
- Computer Animation
- Computer Architecture & VLSI
- Computer Modeling
- Computer Networks
- Computer Networks and Data Communication
- Computer Security
- Computer Simulation
- Computer Vision
- Data Communications
- Database and Data Mining
- Game and Software Engineering
- Soft Computing (AI, Neural Networks, Fuzzy Systems, etc.)
- Decision Support System
- Digital Signal and Image Processing
- Digital System and Logic Design
- DSP/Image Processing/Pattern Recognition/Multimedia
- High Performance Computing
- Image Processing
- Image Signal Processing
- IT policy and business management
- Knowledge Data Engineering
- Multimedia systems and services
- Mobile Computing
- Natural Language Processing
- Networking and communications
- Neural Networks
- Pattern Recognition
- Reconfigurable Computing Systems
- Software Engineering
- Web and internet computing
- Wireless Communication and Mobile Computing
- Wireless Sensor Networks

For more topics, please visit: <http://www.ccce.net/cfp.html>